

# **OFDM for High Data Rate, High-Mobility, Wide-Area Wireless Communications**

**LAN data rates with cellular-like coverage**

**SUPERCOMM2001 June 6, 2001  
Future of Wireless Technology Panel**



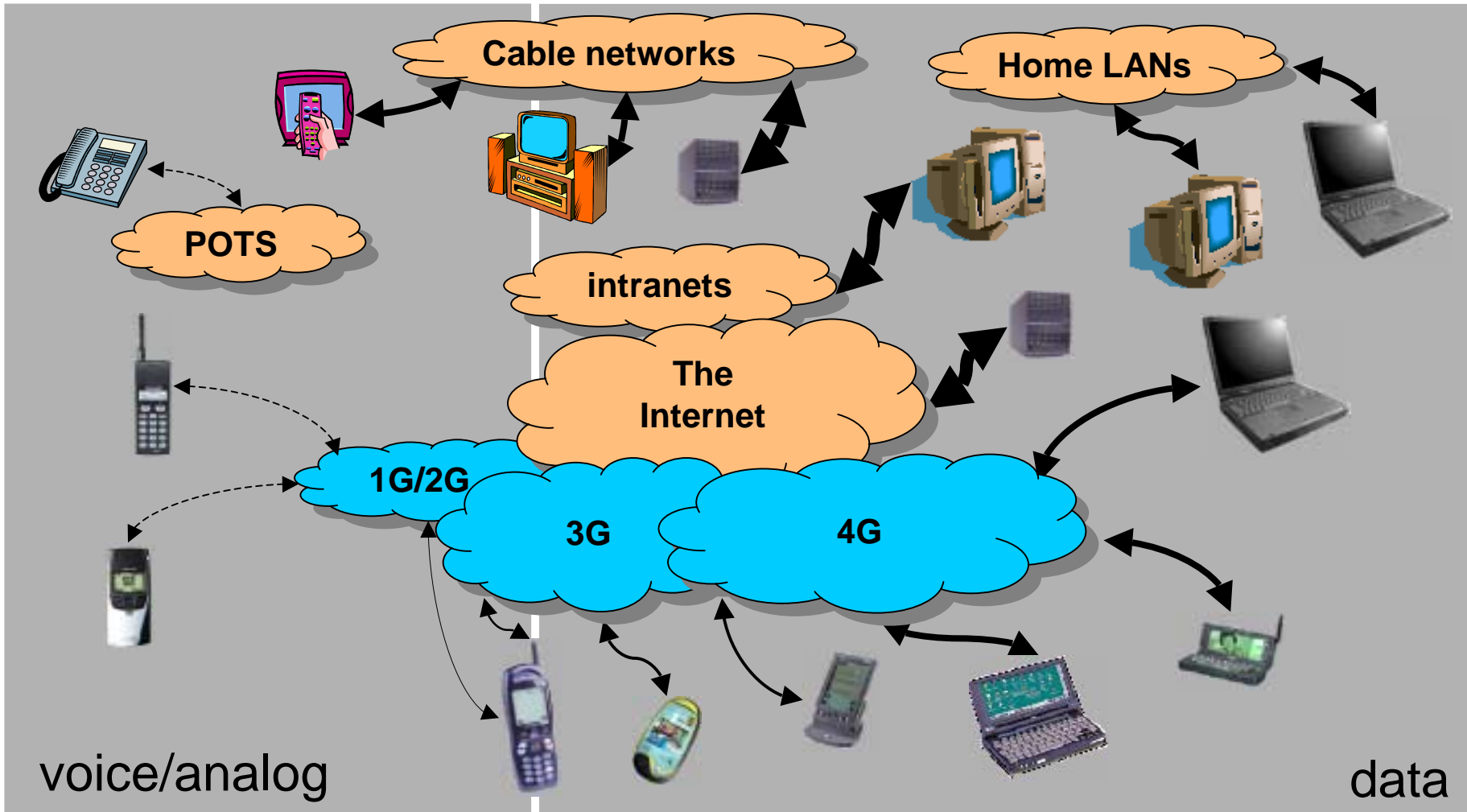
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# Fourth Generation (4G) Wireless Access



sophisticated wired data networking demand ↑  
 demand for mobility ↑  
 reliance on mobile computing/PDAs ↑

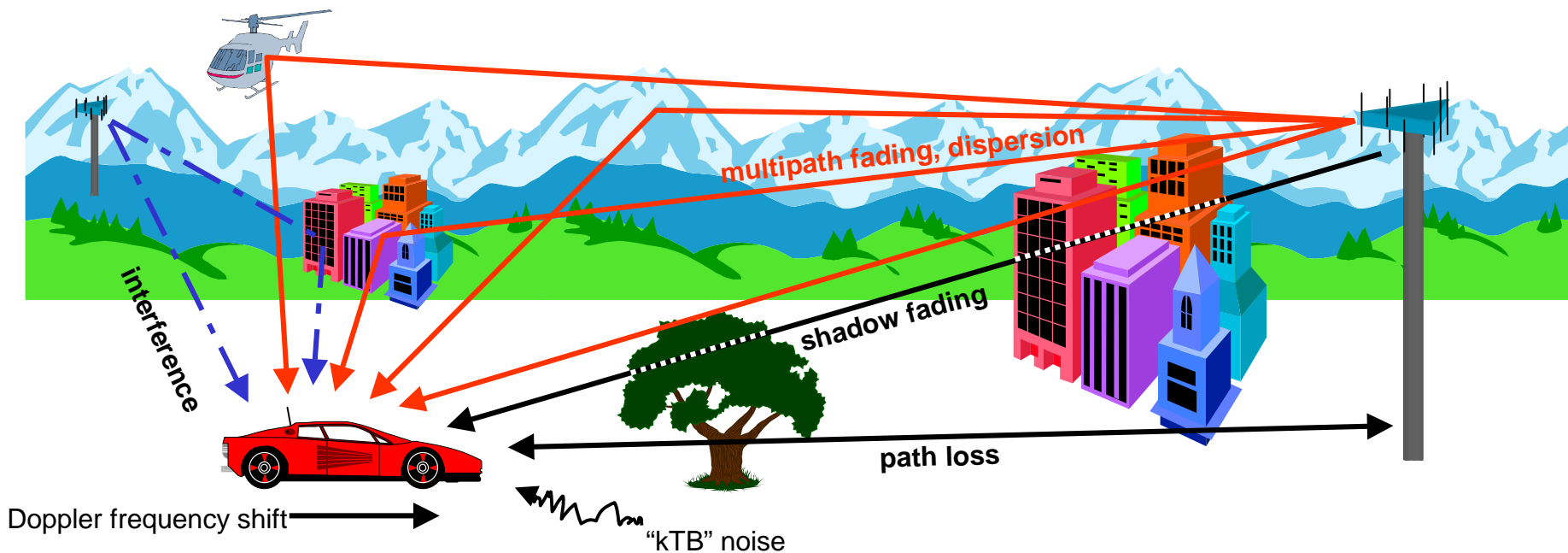


Need for sophisticated, high-speed *wireless* data

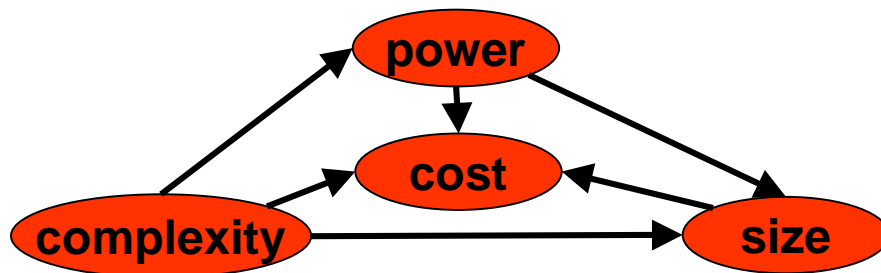
# Fourth Generation Wireless:

High Speed Data Networking in a  
High Mobility, Wide Area, Cellular-like Environment

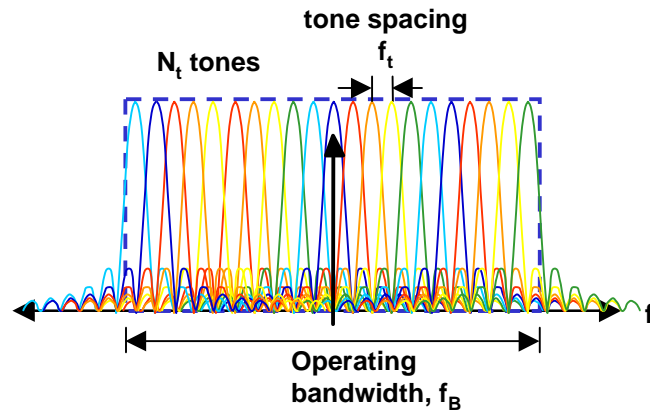
## The Challenge:



Additional challenges for portable terminals:



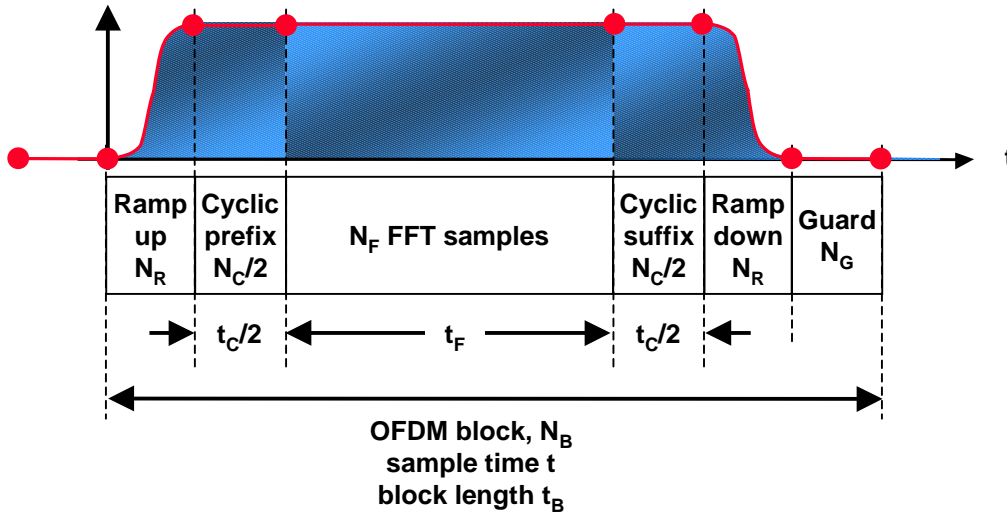
# OFDM Basics



Total bandwidth  $f_B = N_t f_t$

Tone spacing vs active block time  $f_t = \frac{1}{t_F}$

$$N_B = 2N_R + N_C + N_G + N_F$$

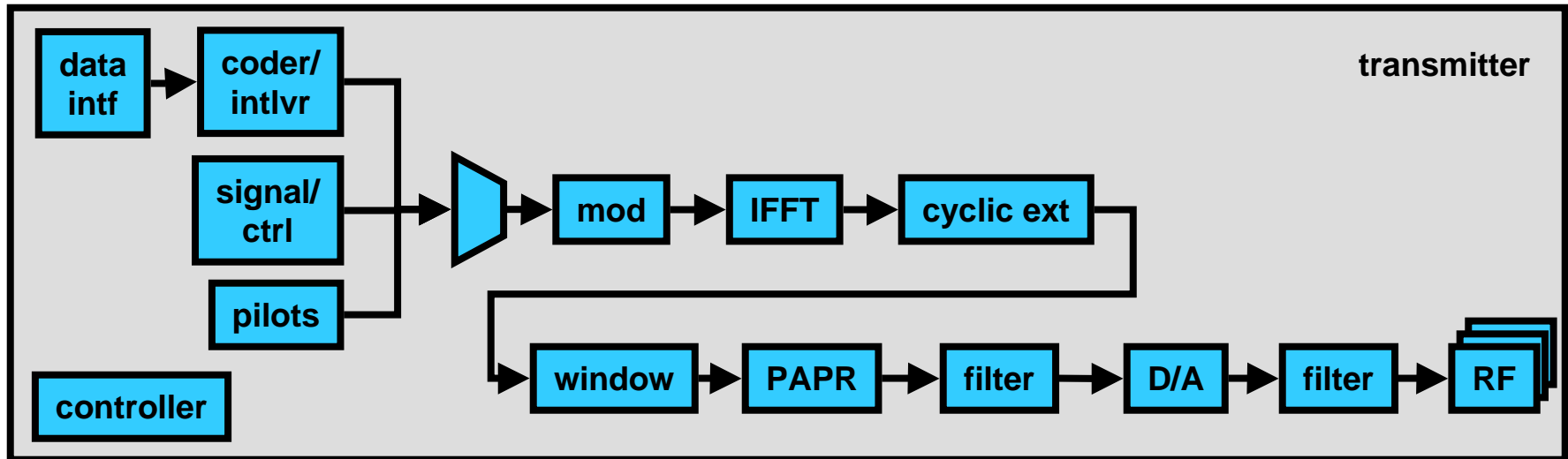


Block efficiency  $\eta = \frac{N_F}{N_B} = \frac{N_F}{N_F + N_C + 2N_R + N_G}$

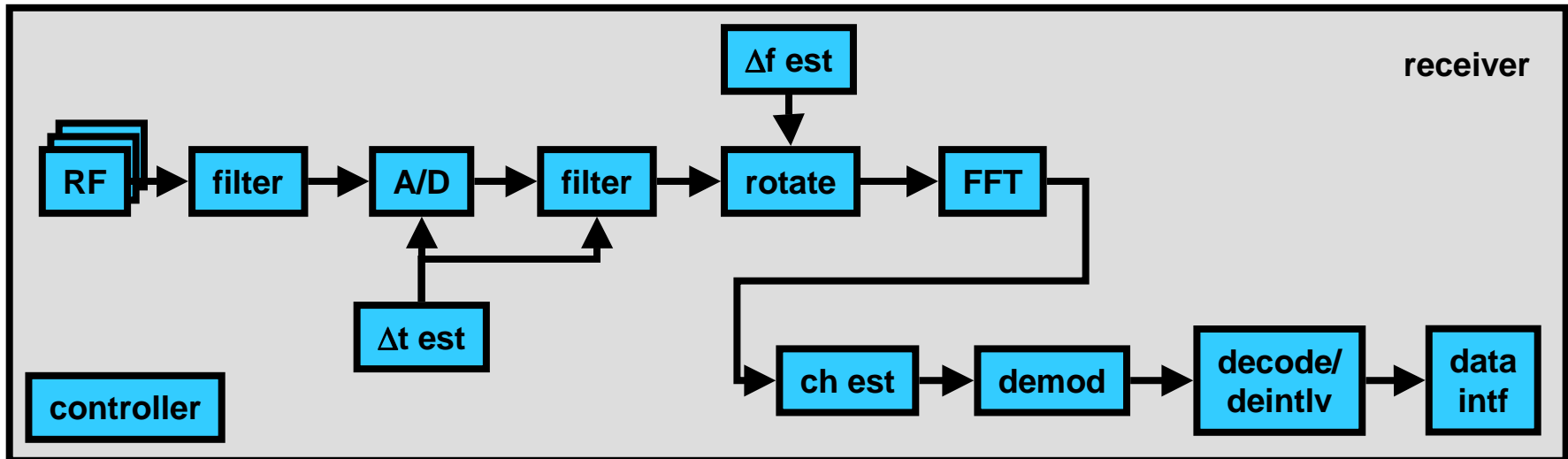
Tolerance to delay spread  $\approx t_C \propto N_C$

Raw capacity for M-ary tone modulation  $N_t M$

# OFDM Transmitter



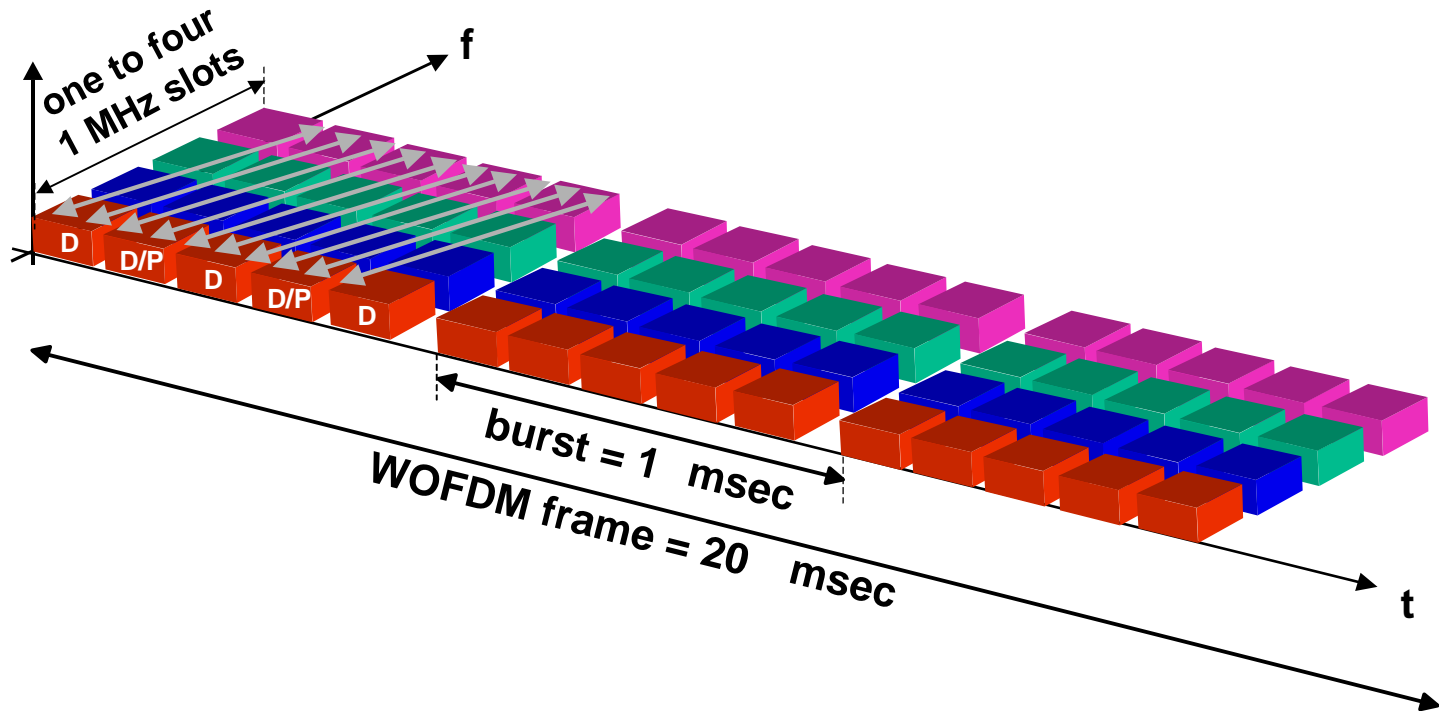
# OFDM Receiver



# OFDM tradeoffs

	802.11a	4G	DVB-T 2k mode
Data rate	6, 9, 12, 18, 24, 36, 48, 54 Mb/s	2.56-8.96 Mb/s	4.98-31.67 Mb/s
Tone modulation	BPSK, QPSK, 16QAM, 64QAM	QPSK, 16QAM	QPSK, "16QAM," "64QAM"
Coding rate	1/2, 2/3, 3/4	1/2, 2/3, 3/4, 7/8	[1/2, 2/3, 3/4, 5/6, 7/8] + RS(204,88)
$N_t$	52	640	1705
$t_B$	4 $\mu$ s	200 $\mu$ s	231-280 $\mu$ s
$t_B-t_F$	800 ns	40 $\mu$ s	7-56 $\mu$ s
$f_t$	312.5 kHz	6.25 kHz	4.464 kHz
$f_B$	16.56 MHz	4 MHz	7.6 MHz
$f_{op}$	~5 GHz	~2 GHz	~500 MHz

# OFDM/TDMA Options



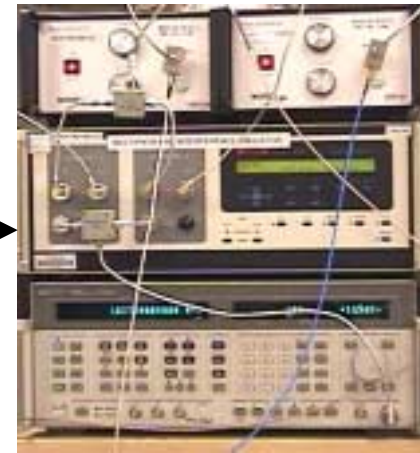
- Full peak data rates are achievable
- Dynamic Packet Assignment to base stations, mobiles is an option
- Portable terminals can process only relevant traffic for power savings



# 4G Wireless Research $\phi$ 1 Prototype

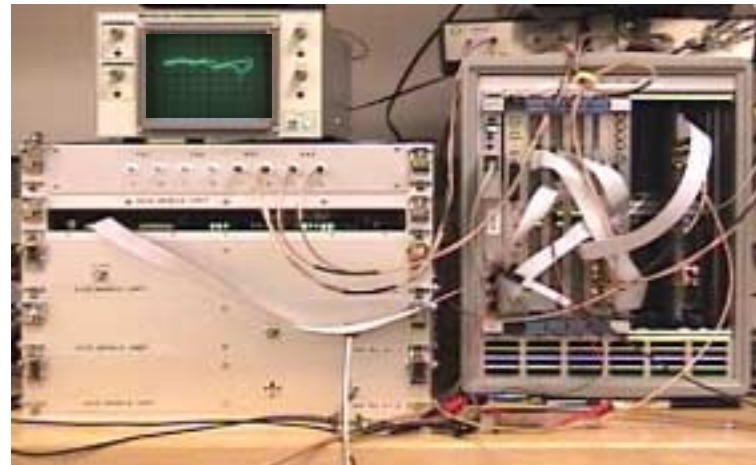


**Base station**



**Channel simulator**

- prototype designed with general purpose DSPs for flexibility
- two-branch receiver diversity implemented at 1900 MHz
- performance measured on typical mobile outdoor channels
- robust performance demonstrated



**Mobile station**



# Conclusions

- Real-time  $\phi 1$  DSP prototype demonstrated:
  - performance within 1-2 dB of theory in AWGN
  - performance within .25 dB of idealized simulation for two-ray fading
  - robustness of OFDM against delay spread
  - OFDM can offer good performance even with straightforward receiver (e.g., simple combining, differential detection, (63,31) RS coder)
  - Two-branch receiver diversity provides 4 - 8+ dB performance gain for variety of channel conditions. Combined with coding across OFDM tones provides very effective diversity
  - Signal processing requirements for high speed OFDM is feasible today (i.e. DVB-T) and becoming more feasible for future terminals
- Wideband OFDM with improved modulation, coding, channel estimation can achieve excellent performance, even in low delay spread environments
- In combination with MIMO smart antennas, peak rates of 20-40 Mb/s in 5 MHz are feasible
- OFDM/TDMA offers advantages for portable terminals, dynamic resource assignment
- Distinction between wide area and local area wireless data networking is blurring